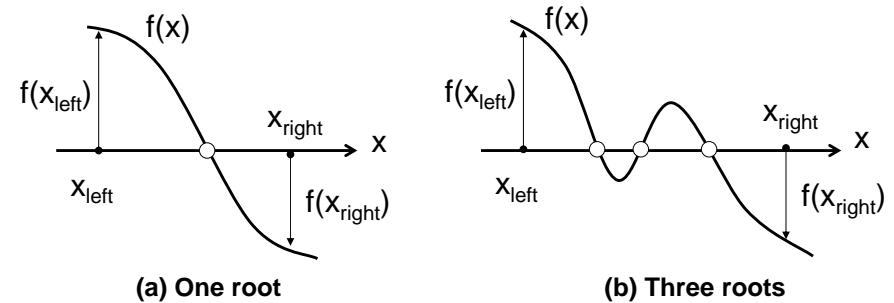


# 二分勘根法

## Bisection Root Finding

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## Finding the Roots of $f(x)$

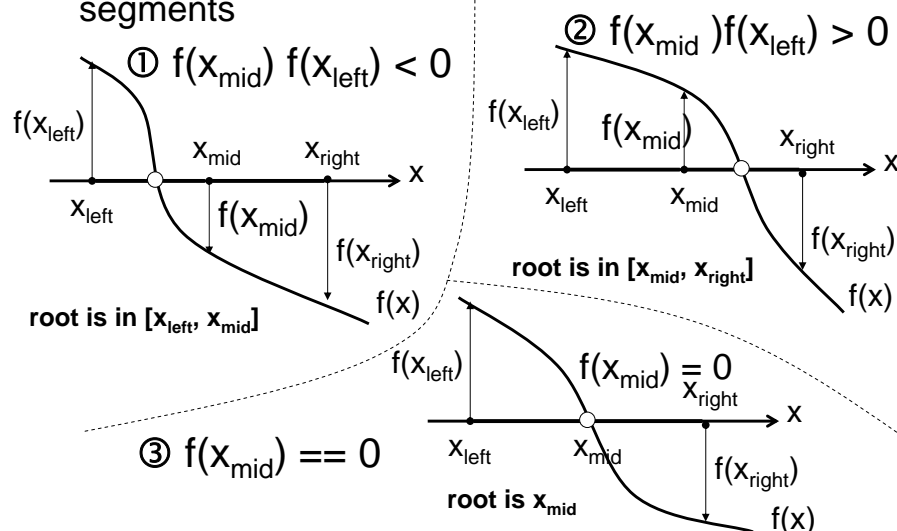


- Change of sign implies an odd number of roots in the segment  $[x_{\text{left}}, x_{\text{right}}]$
- Assume there is only one root in this region, ...

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## Three Possibilities

- When the interval  $[x_{\text{left}}, x_{\text{right}}]$  is divided as two equal segments

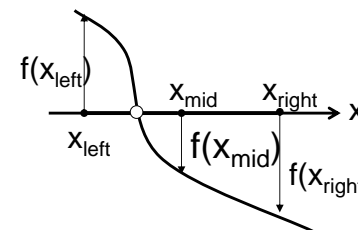


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## Use a **while** Loop to divide the interval by 2 each time

1. Given  $x_{\text{left}}$  and  $x_{\text{right}}$ ,  $x_{\text{mid}} = (x_{\text{left}} + x_{\text{right}}) / 2$
2. a. Calculate  $f(x_{\text{mid}})$   
 b. if  $(f(x_{\text{left}})f(x_{\text{mid}}) < 0)$   $x_{\text{right}} = x_{\text{mid}}$   
 c. else if  $(f(x_{\text{left}})f(x_{\text{mid}}) > 0)$   $x_{\text{left}} = x_{\text{mid}}$   
 d. else if  $(f(x_{\text{mid}}) == 0)$  root is  $x_{\text{mid}}$ , break

Repeat the above two steps



```

01 while (1)
02 {
03   x_mid = (x_left + x_right) / 2.0;
04   if (fabs(f(x_mid)) < 1.0e-10)
05     break;
06   else if ((f(x_left) * f(x_mid)) < 0.0)
07     x_right = x_mid;
08   else // if ((f(x_right) * f(x_mid)) < 0.0)
09     x_left = x_mid;
10 }
  
```

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## Eliminating Redundant Evaluations

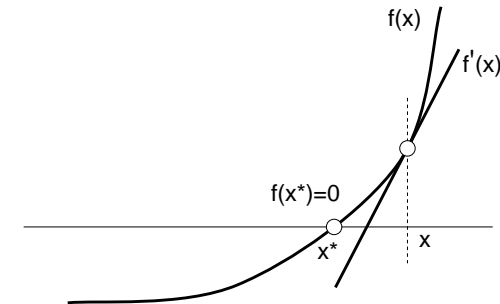
- function  $f()$  on each point  $x_{\text{mid}}$  is called 3 times in one iteration, and is called once as  $x_{\text{left}}$  or  $x_{\text{right}}$  in the following iteration
  - Use variables to save the function values calculated previously
- $\log_2(n)$  evaluations out of  $n=(x_1-x_0)/\varepsilon$  segments
  - $(x_1-x_0)/2^k \approx \varepsilon$
  - i.e.  $k \approx \log_2(n)$

```

01 f_left = f(x_left);
02 f_right = f(x_right);
03 while (x_right - x_left > 1.0e-10) {
04     x_mid = (x_left + x_right) / 2.0;
05     f_mid = f(x_mid);
06     if (fabs(f_mid) < 1.0e-10)
07         break;
08     else if (f_left * f_mid < 0.0) {
09         x_right = x_mid;
10         f_right = f_mid;
11     }
12     else if (f_right * f_mid < 0.0) {
13         x_left = x_mid;
14         f_left = f_mid;
15     }
16 }
    
```

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## Other Related Applications



- Newton's method for finding minima (or root)
- Binary Search: find the specified value from a sorted array of integers

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## Other Applications (cont'd)

- Find the Duplicate Number (Leetcode 287)
  - Given an array `nums[ ]` containing  $n+1$  integers where each integer is between 1 and  $n$  (inclusive), the pigeonhole principle assures that at least one duplicate number must exist. Assume that there is only one duplicate number, find it. Note: You must not modify the array. You must use only constant,  $O(1)$  extra space. Your runtime complexity should be less than  $O(n^2)$ .
- Find Minimum in Rotated Sorted Array (Leetcode 153)
  - Suppose a sorted array is rotated by you beforehand. (i.e., `0 1 2 4 5 6 7` might become `4 5 6 7 0 1 2`). Find the minimum element. You may assume no duplicate exists in the array. Computation  $O(\log_2 n)$  is demanded.

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